Experience

Clocky

3D Modeling For Consumer Products: April 2024 - August 2024

- Rendering realistic images of consumer products.
- Integration of models in stock images.
- Management of multiple projects.
- Developed iterative workflow for rendering.
- Receiving and providing feedback for development of 3D renders.

Chatham University

Immersive Media Studio Assistant:

Aug. 2022 - Present

- Assist professors with faculty research such as software development, 3D workflows, and alternate software toolkits.
- Prepare studio environment to enhance collaboration for peer project development.
- Lead and develop workshops and skillshares for student and faculty.
- Assist other Immersive Media students to help with development of school projects.

Chatham University

Student Researcher:

June 2022 - April 2023

- Developed Unity project called Experiencing Prehistory Through Virtual Reality.
- Utilized VR to enable direct interaction with rare and typically inaccessible fossil prints in a guided and educational setting.
- Collaborated with Biology Department to blend VR with archaeological content.
- Presented a poster and beta launch of the experience at American Association of Biological Anthropologists (AABA) conference, NV.

Hillsborough Landscaping Co.

Contract Graphic Designer:

July 2023 - March 2024

- Collaborate with owner to develop a logo through storyboarding and iterative development.
- Produced product for commercial display on employee apparel that uniquely communicated the company's purpose.

Korbin Nevius

Immersive and Graphic Designer

Education

Chatham University | Pittsburgh, PA Bachelor of Arts: Immersive Media Minor: Media Arts - Graphic Design GPA: 3.94 | Chatham Honors Program Expected Graduation: May 2025

Skills

3D Software: Maya, Cinema4D, Blender, Mudbox, ZBrush, Houdini, Fusion360, Arnold, Redshift

Game Design Engines: Unity, Unreal Engine

Coding: C#, Python, JavaScript, Markdown, Various IDE's (Rider), Creative Coding

Hardware: Meta Quest 2, Meta Quest Pro, Looking Glass, PC, Tilt 5

Audio: Audacity, Music Production

Visual Development: HUGO, A.Illustrator, A.InDesign, A.Photoshop, A.Lightroom, A.Premiere, A.Fresco, A.Painter, DaVinci Resolve, Touch Designer

Project Management: Plastic, GitHub, Microsoft Teams, Monday, Jira, Slack, Asana

Languages: English - Native, Japanese - Intermediate



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